

Answer Paper - Part I

01	2	02	3	03	1	04	4	05	3	06	2	07	2	08	3
09	1	10	4	11	✓	12	✗	13	✓	14	✗	15	✓		
16	Netball		17	Gymnastic		18	Boatman's knot		19	1x20m		20 Mental stress			

(2 × 20 = 40 marks)

Part II

- 01 (1) Cooking food, the place of camping, Cleanliness, Creating campfire, Campfire display..... etc., (04m.)
 (2) Give marks for the type of hearth and the way of preparing it. (04m.)
 (3) Give marks for the relevant campfire. (03m.)
 (4) Maintaining discipline and ethics / Be sure that the ground is safe for it / Appoint a person who knows about arranging campfire / Keep ready some raw leaves, wet gunny bags... etc., (04m.)
 (5) Develop unity / Work as a team / Face challenges successfully / Build up leadership qualities. (05m.)
- 02 (1) Physical skills / Mental skills / Social skills..... etc., (03m.)
 (2) Friendly charts, Engage in public work, Share happiness. (03m.)
 (3) Controlling of emotions, Identifying the way of expressing feelings, control anger..... etc., (04m.)
- 03 (1) C - hand stretched side ways parallel to the ground.
 E - hands in front without bending at elbow.
 G - hands sideways parallel to the ground. (2 x 3 = 06)
 (2) bend hand at elbow and keep them in front at chest level / skip raising the alternate knee up without bending the knee. (2 x 2 = 04)
- 04 (1) Build up unity and co-operation / Develop team spirit / Develop the ability to perform well / Develop the ability to face challenges (03m.)
 (2) Develops speed, can change immediately..... etc., (03m.)
 (3) Chance to serve First / Select the side of the court. (03m.)
 (4) Spiking line (01m.)
- 05 (1) A - 30.5m B - 15.25m C - 4.9m (03m.)
 (2) Centre (C) (02m.)
 (3) Inside the C goal circle. (02m.)
 (4) Stay at the back of the opposing partner / Study the movements of the partner / Stick to the partner without contact. (03m.)
- 06 (1) Horizontal - Long jump, Tipple jump / Vertical - High jump, Pole vault (04m.)
 (2) A - Scissor jump / B - Eastern cut off / C - Western roll /
 D - Straddle jump / E - Fosbury flop (03m.)
 (3) 3 - Power position / 4 - Release / 5 - Follow through (03m.)
- 07 (1) Accept win and loss alike / Work with team spirit / Avoid insult and jeir / Maintain personal appearance well (03m.)
 (2) Organizing ability / Active lifestyle / Friendly manner / Ability to take correct decisions (03m.)
 (3) Not trying to give excuses when defeated / Never insult or hint / Praise and accept their talents / Never draw the attention of judges for violating of rules by them. (04m.)